

Robert Andrew Morrell (Andy Morrell)

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Software engineer and architect with 20+ years of experience across the full stack. Deep expertise in .NET (v1 through v10), JavaScript/TypeScript, Azure and AWS cloud platforms, and DevOps practices. Previously Microsoft MVP in Developer Technologies. Known for modernising legacy platforms, leading and mentoring development teams, and being an active voice in the developer community through live coding, speaking, and writing.

EMPLOYMENT

Principal Software Engineer

Mar 2024 – Present

[TelXL Ltd, Redditch](#)

- Leadership in mentoring, coaching and teaching the development team in new technologies.
- Architecture for new features and modernisation of the platform — AKS, K3s, Azure Service Bus, RabbitMQ, and Redis — covering both cloud-native and on-premises systems.
- Proof of concept designs for integrated telephony systems.

Head of Development

Jan 2020 – Feb 2024

[Slevinth Heaven Ltd, Cheltenham](#)

- Recognised by Twitch Interactive and placed on their partnered developer list; delivered and maintained featured.chat, adopted and funded by Twitch from Jan 2020.
- Managed a distributed remote team across the UK, Germany, and France with a US-based client.
- Clients included Twitch, GrabLabs, Paradox Interactive, and C-Serv across multiple Statements of Work.

Independent Article Writer

Aug 2020 – Aug 2021

[ContentLab](#)

- Commissioned articles on a range of technologies against 14-day briefs.

Lead Developer

Oct 2018 – Jan 2020

[White Springs Ltd, Banbury](#)

- Introduced Cloud and Application Architect expertise; go-to for Azure and backend development.
- Deepened front-end skills in React and Vue.js alongside a specialist front-end counterpart.

Lead Developer & Application Architect

Feb 2015 – Oct 2018

[Enterprise Study Ltd, Cheltenham](#)

- Promoted to Lead Developer and Application Architect in Autumn 2016.
- Designed and led a full technology stack replacement — Vue.js, TypeScript, IdentityServer4, .NET Core, Entity Framework — driving the team's move from monolith to micro-services.
- Agile/Scrum delivery with TDD and continuous build practices.

Senior Developer

June 2012 – Feb 2015

[Ecclesiastical Insurance, Gloucester](#)

- .NET team working with SharePoint 2007–2013, Tridion, Microsoft Dynamics, and MVC.
- Led a small team on large projects; key delivery was a new customer extranet using ADFS, Web API, WCF, OData, and Workflow Foundation.

Developer / Senior Developer

Mar 2008 – June 2012

[The College of Law, Guildford](#)

- C#, VB.NET, .NET 2.0–3.5, MVC, WCF, AJAX, jQuery, SharePoint 2007.

Developer

Mar 2006 – Mar 2008

Cubiks Ltd, Guildford

- C#, T-SQL, ASP.NET, XML, XSL.

SKILLS

Languages & Runtimes: C#, TypeScript, JavaScript, T-SQL, VB.NET

Cloud & Infrastructure: Azure, AWS, AKS, K3s, Docker, nginx, Kubernetes

Practices: DDD, Micro-service architecture, CI/CD, TDD, Agile / Scrum

Frameworks & Libraries: .NET / ASP.NET Core, React, Vue.js, Node.js, Next.js, Entity Framework

Messaging & Data: Azure Service Bus, RabbitMQ, Redis, SQL Server, CosmosDB

ACHIEVEMENTS & COMMUNITY

- **Microsoft MVP — Developer Technologies** (2020–2023) — Awarded for contributions to the developer community, including three years of live coding and teaching on Twitch.
- **The Live Coders Conference — Lead Producer & Speaker** (Apr 2020) — Peak 15,000 concurrent viewers, 850,000 unique viewers, 3.2 million minutes of watch time.
- **Speaker & Co-Organiser — TwitchCon Developer Meetup, San Diego** (Aug 2019)
- **Speaker — TwitchCon Developer Day, San Jose CA** (Oct 2018) — Spoke on common pitfalls of Twitch Extension development.
- **Microsoft Blog** — *Remote Working for the Masses* (Apr 2020)

EDUCATION

BSc Computer Science — University of Newcastle-Upon-Tyne (2001–2004)

A-Levels — Computing, Maths with Mechanics, Geography, General Studies — Clitheroe Royal Grammar School (2001)

GCSEs — 9 subjects including Maths, English, IT, Science — Bowland County High School, Clitheroe (1999)